

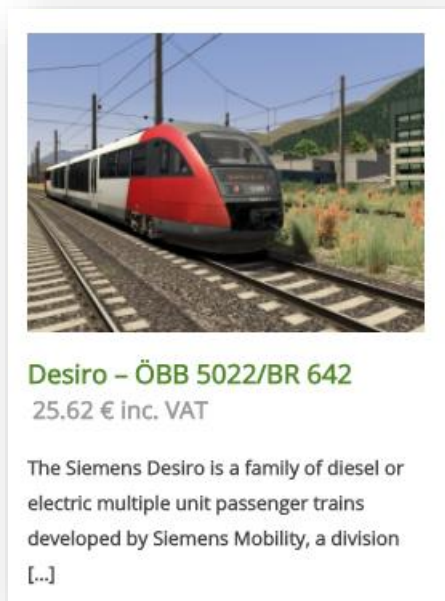


Siemens Desiro Classic Soundpack Manual

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For this Pack to work you will need to own the Train Simulator base game this AddOn which can be purchased from RSSLO.



[ÖBB 5022 / BR 642](#)

I wasn't able to test compatibility with the [Steam DLC](#) due to me not owning this pack, though someone told me, that it works.



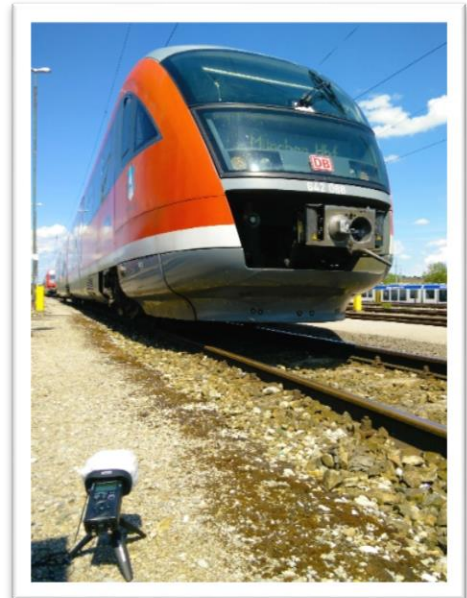
This Soundpack offers completely new Sounds. The Sound has been created from the ground up and was newly implemented and adjusted together with a real-world train driver. In Addition, the Acceleration- und Braking physics have been overhauled and are now more realistic.

The Recordings are from the Trains 642 088 and 077 and have been made by [Moe2k](#). Many Thanks.

A Preview video can be seen [here](#).

Installation

In the downloaded file, you will find the *.rwp file which needs to be installed with Utilities.exe found in the Train Simulator main directory (steam/steamapps/common/railworks).



Known Bugs and Errors

When a forced Emergency brake (Zwangsbremsung) is triggered instead of hearing the PZB Sound you will hear the SiFa Alarm. This is due to how the train was scripted. You will also always hear the starting sound of the motor when you start a scenario of any type. This is also due to the scripting.

When Driving with multiple units the braking force is considerably smaller. I have not found a fix for this.

The Idling Motor Sound is always hearable on the second/last carriage/unit.

Modified/New Keyboard layout

The Keyboard layout of the BR 642 has been slightly changed and new Shortcuts have been made. You can see an overview here:

B	Controls the Horn
Shift+7	Turns on the SiFa
Shift+8	Turns on the PZB
Space	Resets the SiFa
I	Moves the switch for the instrument lights further to the front
Shift+I	Moves the switch for the instrument lights further to the back
L	Moves the switch for the Cab Light further to the front
Shift+L	Moves the switch for the Cab Light further to the back
J	Turns the High Beam on and off
N	Moves the Door Selection Knob clockwise
M	Moves the Door Selection Knob counter-clockwise

Compatibility with Repaints

This Pack is compatible with all Repaints.

Compatibility with Destination Board Update

This Pack is fully compatible. You can find the update [here](#).

For Developers

Scenario creators

Turning on another folder in addition to the standard folder is not necessary.