The London-Faversham Route from DTG is a requirement for this pack.

Soundsources
All Sounds have been taken from this Video. Many Tanks to 'Sepian Sounds'.
The Traction Motors have been adjusted to real world data with this Video.

Video

Testet in TS2017.

Installation
1) Install the .rwp File with Utilities.exe found in the railworks main directory (steam/steamapps/common/railworks).

Changelog
v.1.0:
-Initial Release

Known Errors
There is a very big bug in the game. When you are inside the cab you can hear the Traction- and Junction sounds from other AI Trains if they are close to you. This happens when you use separate sounds for the inside an outside, something that DTG doesn't do because it takes more time and resources. This can only be fixed by rewriting the entire script. Something I cannot do.

Compatibility with Repaints
This Pack is compatible with all current and future Repaints

Removing the traction motors from the cab
In the real-world train, the driving coach is unpowered meaning you can't hear the sounds from the traction motors. I find the sounds way to beautiful not to include them. If you want to remove them remove the following files in the following folder:

<TS Mainfolder>\Assets\RSC\KentHighSpeed\Audio\RailVehicles\Electric\Class 395\Motors

The Files:
Fahrmotor 1.wav
Fahrmotor 2.wav
Umrichter.wav

Soundchanges
Completely redone Driving sound including Junctionsounds.