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## Background or: Why did I make this program

Everybody knows it. You play a scenario and receive a dump error. Pretty annoying but ok let's load from the last savegame. So when was the last time I saved? Oh right: either never or about 30 minutes ago 😞  
Since I always missed an autosave feature I sat down and wrote my own program that does something similar.

## How to save:

### **Manual:**

When running TS you see the normal save dialogue as if you had pressed the F2 button.

This happens every X minutes where X stands for the interval you chose.

Just like before you can still choose to save or cancel.

### **Automatic:**

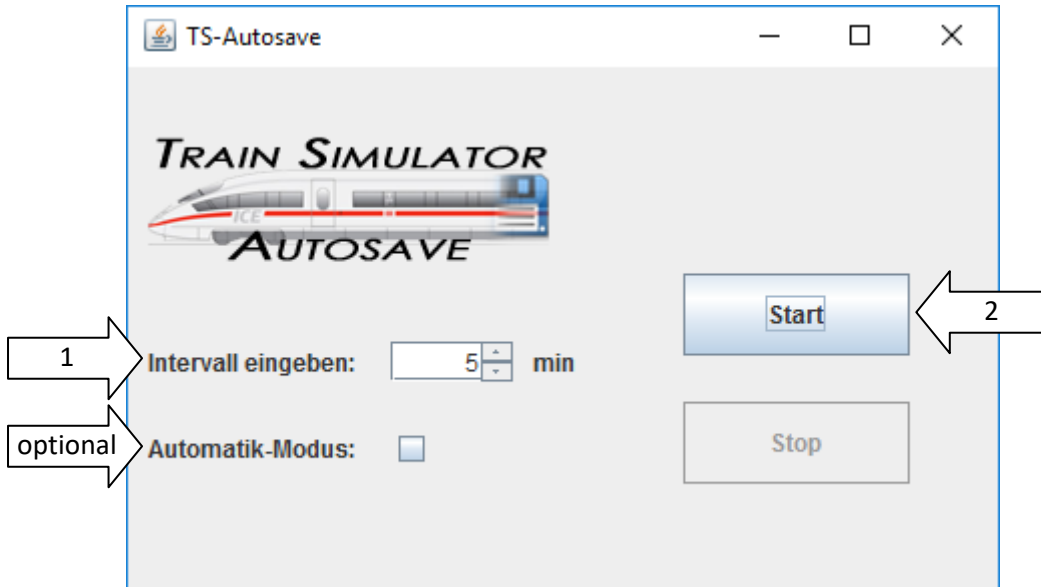
If you enable „Automatik-Modus“ the save dialogue will automatically be confirmed with „Yes“.

## Requirements:

- This program is written in Java specifically under JDK 1.0.8\_111. You need at least the JRE (Java Runtime Environment) 8 Update 111 ([java.com/de/download/](http://java.com/de/download/))
- Saving the game must be assigned to the F2-button

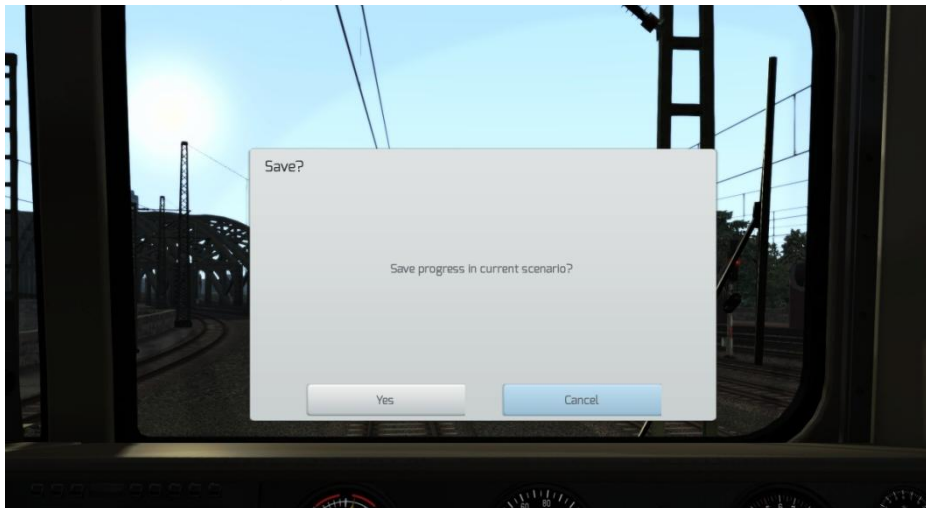
## Using the program:

It is useful if you have already started Steam so you can start TS quickly.  
After starting TS-Autosave.jar you see the following window:



Enter the desired „*interval*“ and push the „*Start*“-button.  
From now on the counter starts.  
After that you start TS.

Now the save dialogue appears every X minutes just as if you had pressed F2



If you additionally want to automatically confirm the save dialogue with **YES**, enable Automatik-Modus before you push the Start-button.

## Releases:

12.11.2016	V1.0
12.01.2017	V1.1 Addad Automatik-Modus