

Scenario ringline

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The Berlin Ring Railway (Ringbahn) is one of the busiest lines of the Berlin S-Bahn. While there is a 10-minute interval during non-peak hours, the S41 and S42 lines run every 5 minutes. S-Bahn lines S8, S85, S9, S45, S46 and S47 supplement the frequency to a few minutes on the routes. This made it even more difficult to implement these scenarios with the maximum number of AI trains. In this scenario, for example, there are 90 AI trains, including regional trains, streetcars, subways, suburban trains, and long-distance trains. If you liked traveling on the Ringbahn but were bored because the train traffic was almost nonexistent, this scenario is certainly not a bad choice. With a scenario duration of 77 minutes (1h 17) or 75 minutes, there is plenty to do at each station. At the junction stations there are trains not only on the Ringbahn track, but also all around it. My goal was to realize reality in the game, and I succeeded. During the journey there is not only class 483/484 (the latest generation of S-Bahn), here the traffic was mixed; from the old "Suburban" – class 475, the "Toaster" – class 480, the "Taucherbrille" – class 481, to the "Tablet" – class 483/484.

At this point the most important question arises: **Where are the other AI trains?**

Already at the first station on Schönhauser Allee you meet the subway line 2 with the BVG type A3L vehicle and the streetcar with the Tatra T4D + B4D-NF carriage from Leipzig. All the way to Frankfurter Allee (East Berlin) there is a Tatra T4D or the KT4D used in Berlin somewhere in every station. Here one must get off briefly to see what passes above or below.

To escape the monotony, the train driver makes a check for the stations at Ostkreuz, Treptower Park, Hermannstrasse, Südkreuz, Westend, and Gesundbrunnen. This means that the train driver opens the driving door and observes the change of passengers. Since at all other stations the ZAT sign (train dispatch by the train driver) can be played along with the passenger information announcement, the track supervisor is also the train driver at the selected locations.

Tempelhof: the only airport in the city center! It has long been closed today, but why shouldn't there be air traffic in a scenario?

To maintain the timetable and avoid unnecessarily long stop times, an instruction has been given to stop at all intermediate stops instead of picking up passengers. This time can be reduced by 15 seconds with a 20-second stop instead of 35. These 15 seconds can be used as a buffer for braking and departure and to reduce delays.

This way, the task is still completed successfully, even if you start ten seconds earlier. If you want to play expert instead, the time is always available in the F1 window. A digital timetable is also included, so that the window can be displayed, for example, on a second screen. If you are no longer sure, you can also see the IBIS input data in the F1 window.

Everything you need to know about the scenario can be found on the next page!

What is required & what needs to be pre-installed?

Make sure the Ringbahn route is installed in the latest version 1.30, as well as the 481 series in version 1.05.

However, to ensure that the Ringbahn route and scenarios work perfectly, it is necessary the update by me so that there are no errors or the scenario is not playable. First make a backup copy of the route in case the Train Sim fails to apply the update. With this update, numerous bugs have been fixed, more portals have been added, streetcar and subway block sections have been added and the distances of the announcements and dispatch modes have been realized.

The installation package contains the RWP file [Ringbahn Update v2](#), which **must be installed first**. The [scenario is then installed](#). These can be found in the game under Standard scenario as "S41 Ringbahn" and "S42 Ringbahn".

Please do not publish anything without my permission, it is not fair to me. Months of intensive work in my spare time went into making this scenario.

A side note for those who do not want to purchase the expansion pack:

There is a program ([Loco Swap](#)) with which vehicles can be easily swapped. This means that if a vehicle is not available, it can be easily swapped.

Let's now turn to the necessary content:

Payware Addons

- Ringbahn (*version 1.30*)
- TTB class 481 (*version 1.05*)
- Berlin – Leipzig
- TTB Scenariopack 1
- TTB Scenariopack 2
- TTB Scenariopack 3
- [TTB class 483/484 Expansionspack](#)

Freeware Addons

- Airplane Repaints
- BR 481 soundupdate (*doesn't affect the scenario*)
- BR 481 soundupdate for the doors (*doesn't affect the scenario*)

The list contains download links: just click on them.

Important: Install the necessary add-ons first and then install the scenario.

Donation

This creates a piggy bank that can be invested in further projects. Thanks to your donation, I have the opportunity to visit international ideas and carry out further projects and repainting.

I thank you for every penny you donate. No minimum!

Legal notes

This scenario update was made with much care, much effort, much research, and all in my spare time. Let it be said.

This work belongs exclusively to Michael aka calabreeze_italo. Sharing is not allowed and will be tracked! If you want to share my work, please direct it to the platform where this is available for download! Thank you very much

If you have any questions or uncertainties, please feel free to contact me.

Thank you

This work was developed and created in my spare time. I would like to thank those who enjoy and enjoy my repaints and projects, as well as all the users in the community, some of whom have been involved from the beginning. I would also like to thank the newcomers, without whom this work would not be as popular. I would also like to thank some friends who have helped me to make and perfect this project.



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